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Production perspectives on audience participation in television : on, beyond and behind the screen

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## Convergence

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## On, beyond and behind the screen

#### **Abstract**

This article adds an empirical production perspective to the widely-discussed concept of audience participation. It studies how audiences are integrated in the production of television and what motivations producers have to do so. Increased opportunities for audiences to produce or contribute to media content may change the way television is produced, as audience perspectives can be more easily integrated. Theoretically, the notions of corporate and political participation are discussed as a basis for a qualitative content analysis, focussing on a range of non-fictional television programmes in Flanders, combined with in-depth interviews with editors-in-chief to study their motivations, looking at audience participation on screen, beyond the screen and behind the screen. Results show that producers mostly integrate the audience in the production process within a corporate understanding of participation, although some producers have integrated political forms of participation as well. However, rather than focusing on participation, a central motivation for producers is to engage the audience.

## Keywords

Production study, television production, audience participation, engagement, producers, audience input, audience perspectives, democracy, qualitative content analysis, interviews, media practices, non-fiction.

## Introduction

This article studies how television producers integrate audience participation in their production process, and, in particular, their motivations to do so. Today, people are active on social media and can upload and spread content online through their smartphones. In short: they can produce media content and, potentially, contribute to established media institutions. This development invites attention to the concept of 'audience participation', which is broadly understood as non-professionals taking part in an (otherwise closed) professional environment of media production, such as television (Fish, 2013; Jenkins, Ford and Green, 2013). The aim of this article, therefore, is

to understand how audience contributions are integrated within television productions and to understand producers' ideas and motivations behind this.

We focus on non-fiction broadcast television in Flanders, the Northern, Dutch speaking part of Belgium, for several reasons. First, the media market in Flanders is relatively small, allowing for an analysis of the complete range of domestically produced non-fiction programmes, from current affairs to entertainment programmes, broadcast by both commercial and public broadcasters. Second, non-fictional programmes often imply that the way reality is presented is natural and common sense (Said, 1997). Analysis of the production process of these programmes, concentrating on the choices of individual producers with regards to audience participation within the context of production routines (Havens, Lotz, & Tinic, 2009; Mayer, 2009), allows us to study how programmes are constructed from certain perspectives, which might change when audiences participate. Third, while it is an 'old' medium in a digital media landscape, we focus on content produced in established television institutions because the medium remains an important source of information and entertainment for large groups of people, suggesting that the cultural value of broadcast television remains high (Gray and Lotz, 2012; Gripsrud, 2010).

We develop the concept of audience participation, following Jenkins, Ford and Green's (2013) distinction between political and corporate participation, and discuss earlier empirical studies into producer perspectives. Audiences participate at several levels in the production process that can have potential importance for the way meaning is constructed. Therefore, in the analysis, we take into account both the production 'behind the screen', as is common in production studies; the activities visible 'on screen', i.e. in the TV broadcast itself; and activities 'beyond the screen' on other platforms such as social media.

#### **Defining audience participation**

Our starting point is a clear definition of participation, as the concept has been approached in many different ways, both in its definition and in the way it is seen to be present in media (Cornwall, 2008; Hayward, 2013). As Livingstone (2013) explains, participation implies taking

part in something. This emphasises that participation is never a purely individual act but always part of a larger whole (Livingstone, 2013; Jenkins and Carpentier, 2013). In the context of this research project, participation means taking part in the production process of television.

Specifically, we focus on broadcast television content generated in media institutions by professional media producers (Gray and Lotz, 2012). However, since television today is produced not just for traditional screens and linear broadcast (Strange, 2011), we study participation on, beyond or behind the screen.

The *audience* in audience participation refers to non-professionals or amateurs, taking part in a professional environment of media production (Fish, 2013). Even though we employ the word audience rather than user, or produser (Bird, 2011), we acknowledge that part of the audience is 'doing' things rather than merely watching, especially when we study participation (Noguera Vivo et al., 2014). Furthermore, we do not consider the audience to be one solid entity but a group of many different individuals with varying media behaviour, that together shape an imaginary television audience (Ang, 1991).

Before digitisation, definitions of participation were more unified and straightforward. Scholars within television studies defined participation as ordinary people who participate on screen in different television genres such as game shows (Syvertsen, 2001), talk shows (Livingstone and Lunt, 1994) or reality shows (Hill, 2005). In these cases, participants are essential to the genre. This type of visible participation remains popular on television today. However, the concept has broadened and is applied to other genres. Digitisation has increased the diversity in the way audiences can participate and has spread it across digital platforms. This makes it more complex to define the concept within broadcast television production.

Following Jenkins, Ford and Green (2013) we distinguish between a 'political' and a 'corporate' conception of participation as a basis to understand the varied ways in which audiences can participate. They explain that both conceptions are used by scholars from different disciplines to discuss the digitising media ecology but that it remains hard to determine how exactly they relate to each other. Both concepts approach and discuss the issue of participation in different ways.

The *political* conception of participation deals with shifting power relations in media production and views the audience as citizens who take part in media production. Based on Pateman's 1970 definition, Carpentier and De Cleen (2008) set out a continuum from a minimal degree of political participation, where power remains with one party, to a maximal one, where power is equally shared in the production of meaning. The latter, however, can never be completely achieved according to these authors: as soon as audiences are professionalised and have equal power, they are cooperating instead of participating in the production of media (Carpentier & De Cleen, 2008). However, the continuum is useful to point out the range in power to create media content that comes with participation.

The *corporate* conception of participation is not concerned with the shifting relation between audiences and producers, but sees audiences as consumers who react to media content. This conception of participation is more concerned with the ways in which media companies respond to consumer desires and activities, and vice versa. (Jenkins, Ford & Green, 2013). For Willems (2012), when talking about broadcasting companies, participation must be contextualised within the overall corporate logic. Corporate participation seems more 'naturally' suited for commercial media that tend to be more responsive to consumer desires. However, values of public broadcasters such as catering all groups in society and creating public value (Martin and Lowe, 2014), can also be considered as corporate participation.

Importantly, both conceptions are not mutually exclusive: one kind of participatory activity can fit both conceptions of participation. This warrants a focus on producers' motivations or goals for integrating audience activities and input, which can be based on either a more corporate or a more political logic.

#### **Producer perspectives on audience participation**

Former empirical studies into producer perspectives have argued that media producers tend to define and approach participation in such a way that it does not question their own professional identity. Producers separate themselves from audiences by explaining that

the audience is not sufficiently trained or willing to provide quality input, an argument they use to retain control over content production. This is what scholars call a 'selfpreserving strategy among media professionals' (Carlsson and Nilsson p.1126) which allows for maintaining the status quo of established power relations (Janssen, 2009; Carlsson and Nilsson, 2016; Van Es, 2016). Debates about producers' views on participation are part of a broader discussion about integrating new (networked) technologies, mostly social media, in television production. Studies in that area argue that participation is more for the purpose of promotion and audience engagement while the nature of production work, organisations' objectives and business models remain unchanged, which help to keep established power relations between producer and audience (Ashuri and Frenkel, 2015; Van Es, 2016; Sundet and Ytreberg, 2009). Whether or not this kind of approach towards participation should and will change is a typical discussion within the political conception of participation, that many scholars within the field of participation studies have raised, (a.o. Andrejevic 2009, Deuze 2009, García-Avilés 2012, Hermes 2013, Hartley 2009) but which is not the focus of this article because the focus is on understanding the perspective of television producers.

Participation varies at different stages of the production process (Janssen, 2009). We distinguish three stages: behind the screen, on screen and beyond the screen. Research suggests that behind the screen, producers use participation to hear different audience opinions as a way of feedback or they can use the audience as a source - although both tend to be done selectively (Ashuri and Frenkel, 2015; Carlsson and Nilsson, 2016). On screen, in the television broadcast, producers appreciate audience participation when it is scripted participation, mainly as a means of bonding (Janssen, 2009). However, producers also experience limits to do this, as participation can interrupt narratives (Van Es, 2016). It seems that producers concluded that wanted to gain more control over the narrative for Participation beyond the screen is mostly established through social media. Producers, again, value this as a means to enhance bonding with the audience. However, several studies show that producers are reluctant to draw substantially upon this kind of input as audiences often respond in critical and non-democratic ways on social media. Therefore,

social media use in TV production is more concerned with spreading content created by producers than with dialogue and audience participation (Ashuri and Frenkel, 2015; Carlsson and Nilsson, 2016; Hille and Bakker, 2013). These insights from empirical production studies echo findings from journalism studies, focussing on newspaper and online news production, as several researchers found that journalists work in a production culture where they integrate audience participation in such a way that they can hold on to habits and a professional role as information provider (Paulussen, 2016; Singer et al, 2011). In what follows, we focus on television production, in particular on the motivations of TV producers to (not) allow for different kinds of participation in the production of nonfiction genres.

## Methodology

To understand how producers integrate audience participation and why, this article applies a television production perspective to understand the production process from within as a cultural site in which media content is constructed (Caldwell, 2009; Govil, 2013; Havens and Lotz, 2012; Mayer, 2009; Van Es, 2016). This adds to the current scholarship about participation for three reasons. First, the studies into participation often look at the production of media in general and develop a theoretical notion of participation, as argued by Hermes (2013). Even when participation is approached empirically, findings often are based on a single programme. Hence, an empirical study focussing on producers' motivations for audience participation across different television programmes contributes to an understanding of how and why audiences are valued as participants in production processes. Second, academics often discuss a democratic ideal of audience participation (Andrejevic, 2009; Carah and Louw, 2015). Adopting a production perspective allows us to move away from this discussion and, instead, to try and understand producers' motivations for relating to their audiences in particular ways. Third, these scholars do not pay specific attention to audience participation in different steps of the production process, on screen, beyond and behind the screen. Our approach aims for a more holistic view in the sense that it includes all these moments as parts of the production process in which audiences potentially play a role.

A qualitative content analysis and in-depth interviews with editors in chief were combined to do this. First, the qualitative content analysis, identified and categorised (Julien, 2008) how audiences are visible on screen and online. The data, collected through the monitoring system Volicon, included all of the 31 non-fiction television programmes broadcast in one week (in December 2014) and their online platforms. One episode of each programme was enough to explore a variety of participatory approaches, as the formats of the programmes did not change throughout the season. The programmes were broadcast in Flanders by the public broadcasting company VRT (channels Een and Canvas) or one of the two commercial broadcasting companies Medialaan (channels VTM and 2BE) and SBS (channels Vier and Vijf).

Analytical categories were based on the different indicators of participation that Hermida et al. (2011) and Domingo et al. (2008) listed when researching participation in online journalism, including: comments, forums, citizen blogs, polls, citizen stories, audience driven content hierarchy, social networking, photo's, video's, amongst others. More indicators were added based on audience input appearing in the sample, including the distinction between input that was either substantive, an opinion, or neither. Indicators from Hermida et al. and Domingo et al. that did not occur in our sample were not listed, for example citizen blogs, citizen stories and audience driven content hierarchy. This resulted in the categories shown in figure 1.

## Insert figure 1

Second, ten editors-in-chief of the selected programmes were interviewed to explore their motivations for the ways in which audience input is valued in the production process. The choice to interview editors-in-chief was based on their prominent position in the production process, as they are responsible for programme content and format (Kersten, 2007). Editors-in-chief were selected from across the range of programmes, including those with relatively little, average, and a lot of audience input on screen and online. In addition, an even spread across genres and broadcasters was aimed for. Because the channels Een and VTM broadcast many more non-fictional programmes than the others, more producers from programmes from these channels were selected. This resulted in the list shown in figure 2:

Figure 2. Interviewees and programmes

Programme	Interviewee	Genre	Channel					
Relatively little audience input								
Hoera cultuur! (Celebrate culture!)	Peter Cockx	Current affairs	Canvas					
Vind mijn familie (Long lost family)	Maarten Millen	Human interest	VTM					
Zijn er nog kroketten? (Do we have left overs?)	Bram Van den Driessche	Quiz	VTM					
Average audience input								
Bloot en Speren (And the Rest is history)	Willem Stellamans	Quiz (history)	Vier					
Telefacts	Robin Vissenaekens	Current affairs	VTM					
Vranckx	Ina Maes	Current affairs	Canvas					
ledereen Beroemd (Everybody famous)	Geert Dewaele	Human interest	Een					
Relatively a lot of audience input								
Café Corsari	Ellen Vanhove	Current affairs	Een					
De slimste mens ter wereld (The smartest pers	Quiz	Vier						
Ook getest op mensen (Also tested on humans)	Quiz (science)	Een						

The interviews were semi-structured in order to discuss certain predetermined subjects while also being able to follow the respondents' train of thought (Ayres, 2008; Machin, 2002). Questions focused on issues such as: which image do producers have of their audience, how do they create this image, what role does the audience play in the production process, and how are they visualised? Questions about the producers' motivations were of central importance, because these provide insights into the perspectives of producers and help them to reflect upon and explain their actions (Lindlof, 1995; O'Reilly, 2009). To avoid steering answers, the concept of participation was consciously avoided during the interview, unless the respondent used the concept him- or herself.

Interviews were transcribed and analysed in order to identify recurring themes and patterns. This included managing, describing, and explaining the data of the interviews and the content analysis (Ritchie, Spencer, & O'Connor, 2003). The data were categorised based on the themes mentioned

by respondents. To prevent the data being discussed out of context, these themes were put in a thematic chart (Ritchie et al., 2003), in such a way that the data per theme and per interviewee remain connected. For the same reason, the complete transcripts were taken into account throughout the study, to situate separate quotes within their context.

#### Analysing audiences on, beyond and behind the screen

Results are discussed three parts, following the steps in the production process discussed above, discussing audience participation (1) on screen, (2) beyond the screen, and (3) behind the screen respectively. As explained in the introduction, on screen audience participation is visible in the television programme as it is broadcast. Audience participation beyond the screen consists of audience participation on other platforms such as social media, but also using an app or joining an event organised by the producers. Participation behind the screen refers to audience participation in the production process, within the editorial office, which is not necessarily directly visible in on screen or on platforms beyond the screen. For each part motivations for and ways of using audience participation to gain input are discussed, making clear the different approaches and arguments producers have for audience participation.

## Audiences on screen

In the sampled week of Flemish television, audience members are visible on screen in programmes with a studio audience, where they are mostly sitting in the background or just outside of the frame, paying attention to what is happening 'on stage' and responding by clapping and laughing. As Stellamans of quiz show *Bloot en Speren* explains: 'The situation is comparable to an audience in a theatre', which is very common in studio programmes. Van Hove, of talkshow *Café Corsari says:* 'I think talk shows have always done that, because a viewer expects an audience response and it creates a pleasant atmosphere'. Most editors-in-chief emphasise the importance of an audience in the studio to create the right atmosphere. Yet, these studio audiences do not really do much beyond being there. This has several reasons. Some editors-in-chief have tried more extensive audience participation but claim it does not work because it is technically difficult to allow for audience interventions, which slow down the programme. They also find it too risky

because the audience is not screened beforehand, making them unpredictable. **These reasons** suggest a corporate approach towards participation (Jenkins, Ford and Green, 2013): audiences cannot add much to the production of media content because producers do not want to risk losing control, very similar to what former production studies have found (Janssen, 2009; Carlsson and Nilsson, 2016; Van Es, 2016).

There are three programmes, each in different non-news related genres and including programmes without a 'studio audience', which allow for political participation of the audience as they can influence the course of the programme. The talent show *Dansdate* allows the audience 'at home' to vote for the winner of the show. *Fans of Flanders*, a programme geared at expats, encourages people to push the 'like'-button of a specific Facebook post, which influences the level of a challenge in the on screen programme. **These are examples of scripted participation**(Janssen, 2009), i.e. where almost all editorial control remains with the producers. Therefore we categorize these as minimal forms of participation. In the scientific programme *Ook getest op mensen*, the studio audience participates in scientific tests and the presenter asks the audience 'at home' to provide questions via Twitter that are answered in the same episode.

The latter example seems to provides a clear (but rare) example of more extensive political participation, where the audience gains control to pose questions, yet the intentions of the producers point towards a corporate conception of participation. They refer to the station management's request for a programme with a strong feeling of live-ness: 'The TV station asks for a programme broadcast live and wants the viewer to be engaged, and interactivity is a good way to do that. By engaging them (the audience), they sense a better feeling of live-ness' (Dierckx, *Ook getest op mensen*). So, audience activity is foremost about creating a feeling of here and now rather than about obtaining original input. Dierckx emphasises that the audience input is never really surprising. Editorial control stays firmly with the production team that prepares and selects the interaction very carefully, together with a scientist specialized in the topic, so they can guess how the audience will respond and therefore can keep full editorial control.

The programmes discussed so far added some audience input, yet there were two instances of editors-in-chief of human interest programmes explaining that their audience is visible more 'naturally' because the programme is *about* people from the audience. For instance, Maarten Millen of human-interest programme *Vind mijn familie* states: 'When a programme is produced without actors, it is about people who are a substitutive part of the audience, so I do not make a separation between that'. Input from these people is important in the production process, because their stories are being told: 'They are actually the fuel to produce the programme. The richness lies not only within our creativity, but also in the surprising stories of people within society', says Geert Dewaele of human interest programme ledereen Beroemd. This can be regarded as a form of political participation as the audience that appears in the programme, influences the content (Carpentier and De Cleen, 2008). However, editors-in-chief do not define this as participation because the producers keep complete editorial control: 'Of course, the producer himself has the control, but he also has an ethical responsibility and knows what he can tell or not with integrity. We find it important to make them feel safe. So yes, their voice is authentic and real, but they do not take part editorially' (Millen, Vind mijn familie). In this case, the audience is part of the programme as object, but is not participating editorially as subject, which is essential to the editors-in-chief to regard this as participation.

## Beyond the screen

There is a clear separation between the activities of producers and of audience members beyond the screen, mainly through social media. Both often use two social media platforms, Facebook and Twitter, which allow for certain ways to participate online. Producers mostly provide information: they announce the programme, give details about the content, reveal behind the scene insights and ask questions. The latter mostly do not imply letting the audience think about the production choices nor creating interaction between producers and audiences, since producers hardly react to audience comments. This confirms earlier studies that found a focus of producers on spreading content online (Ashuri and Frenkel, 2015; Carlsson and Nilsson, 2016, Hille and Bakker, 2013). Audience members mainly react to content already produced by TV producers. The amount of activity is more or less equal across all genres, but online platforms of news related genres show both opinions and substantive comments, while those of

entertainment genres are mostly limited to opinions. This occurs especially on the Facebook pages of television programmes and to a lesser extent in tweets including the name of a television programme. These separate roles of producers as providers and audience as reactors suggest that even participation on social media is based in power differences that obstruct more extensive forms of political participation. These separate roles can be explained from a corporate conception of participation, as the audience mainly reacts on producers content to engage with the programme.

Further, most editors-in-chief value participation beyond the screen via social media to keep their programme visible between television broadcasts. 'We do not want people to wait for our next broadcast on Sunday evening, we use the platforms to let people know what we are working on' (Vissenaekens, current affairs programme *Telefacts*). This is meant to enlarge the audience, either to familiarise a bigger audience with the programme, or to attract a bigger audience for the live broadcasts. In other words, it reacts to and tries to provoke consumer behaviour, and producer and audience roles are not questioned, in line with a corporate conception of participation. For the same reasons Stellamans (*Bloot en speren*) strengthens the brand of the quiz show with a weekly social media schedule, making daily postings such as short quizzes, behind the scenesmovies, an app etcetera. This confirms earlier findings that participation aims at promotion and engagement, and at fitting in with the organisational structures (Ashuri and Frenkel, 2015; Carlsson and Nilsson, 2016; Hille and Bakker, 2013).

This year we have spent a lot of time on this, much more than before because the channel asked us to and because we wanted to. I think in the current media evolution your TV programme has become a brand that has to be alive. We use different media platforms to strengthen our brand. In the end, this is to generate as many viewers as possible to watch the programme broadcasted live, purely from an economic perspective. (Stellamans, *Bloot en speren*)

Most producers use social media within this **corporate logic**, which Stellamans describes as the '360° policy', using every media platform available to promote the television programme and, in particular, to encourage audiences into corporate participation, to like and share the content

provided by the producers. This confirms Janssen's (2009) and Hermes' (2013) argument that producers mostly use social media to spread their own content as a means to create bonding and engagement and, ultimately, to create a bigger audience.

Most editors-in-chief do not consider working on online content as very important. They feel that the main purpose of their job is to produce a good television programme, broadcast live on television to a broad audience. Attention to social media as content providers and especially to corporate participation is limited, since the number of social media users is smaller than that of broadcast audiences. Some editors-in-chief explain they can continue to produce their programme the way they do now, without social media. This shows the limited impact social media have on production, according to editors-in-chief. Yet, since almost every programme is active on social media, they feel the need to be there and they notice this way of online engagement works to broaden their audience.

Moreover, to a number of editors-in-chief, this approach to online media has become very normal, especially those who are in their thirties, since they have been using social media throughout their career. They see it as an extra – but small – part of their job, next to producing content for the television programme. 'When you produce television nowadays, you automatically provide content for social media as well. However big you implement it, it is just a part of production' (Van Hove, *Café Corsari*). Sometimes, social media content is not even provided by the production team, as in the case of human interest programme *Vind mijn familie* and quiz show *Zijn er nog kroketten?* where the channel manages the social media channels. That way, the production team focuses on the television programme, which again confirms the limited relevance audience participation via social media has for producers.

In contrast, three of the editors-in-chief use and value audience input through social media more broadly. These are scientific programme *Ook getest op mensen*, human interest programme *Iedereen Beroemd* and current affairs programme *Vranckx*, all of which are public broadcast productions. **Because a public broadcaster has different corporate values, these types of participation can also be regarded as corporate participation.** Their editors-in-chief

distribute their own online content but want input from the audience. They want to use this input to create a dialogue (*Ook getest op mensen*), offer an online platform for audiences to tell their own story (*Iedereen beroemd*) and gain original information from audiences to use in the production (*Vranckx*). Next to online activities, the production team of *Vranckx* has organised a screening event, including audience discussion. This allowed the producers to connect and engage with their audience in a new and more active way beyond the screen, which they intend to do more often in the future (Maes, *Vranckx*).

This can be considered as both corporate and political participation because it fits the public broadcasting corporate logic, yet allows audiences to participate in content production and online dialogue to a considerable extent. However, when asked if such participation beyond the screen influences the content production behind and on screen, producers argue that audience input offered beyond the screen is often inadequate to use on and behind the screen for several reasons: either it is not of sufficient quality, producers want to decide on the look and feel of the programme, or the topics that are discussed in the programme are regarded unfit for audience participation. Therefore, the audience of these three cases can participate online to a larger extent than they do on screen and behind the screen.

#### Behind the screen

To most editors-in-chief, it is common-sense not to involve audiences in making production choices behind the screen. This implies participation which is not visible on screen or beyond the screen. An editor-in-chief explains: 'We produce TV in a very normal way' (Van der Driessche, quiz show *Zijn er nog kroketten?*), suggesting that audience participation would be 'abnormal'. Even editors-in-chief of programmes that show their audience on screen and online more than the others, suggest they have little contact with their audience in the production process. One of the editors-in-chief, Van der Driessche, explains that the channel, which they consider as their customer, simply did not ask them for audience participation and, until that happens, he does not see the point of integrating audiences. Another editor-in-chief distances himself from a political conception of participation, explaining his role as a professional as to remain in control.

For him, audiences do not have the necessary knowledge to produce television: 'We are TV producers who have certain qualities. This is about directing and about editing and technical details. It is something not everyone can just enter' (De Waele, human interest programme *ledereen beroemd*). These arguments are similar to the ones mentioned about participation on screen and beyond the screen, and to theories regarding producers' professional role (Carlsson and Nilsson, 2016; Janssen, 2009; Van Es, 2016).

In the production process, audience participation on social media rarely is valued as feedback. Van den Driessche (quiz show *Zijn er nog kroketten?*) explains: 'I still have to meet the first producer who actually values what people say on Twitter'. The editors-in-chief we interviewed argue that audiences often post nonsense, especially on Twitter. Stellamans of quiz show *Bloot en speren* has stopped reading tweets about his show because too often those few opinions give the wrong impression about how the majority receives it. **This critical stance is similar to what Carlsson and Nilsson (2016) found and** shows how producers have very different valuations of audiences online and behind the screen.

However, most editors-in-chief value feedback given by family, friends and colleagues as a special part of the audience. Stellamans even organised a so-called 'café test' twice during preproduction, in which he asked friends, family and colleagues to provide feedback. This allowed the production team to test how certain ideas come across in front of an audience. It can be regarded as a combination of both types of participation: political because the audience influences the content production, and corporate because the audience reacts upon content produced by producers and does not change the role of producers and audiences. Current affairs programme *Telefacts* recently started asking a panel of a hundred people from the audience for feedback on specific items in the production stage: 'This is to get even closer to the people'. This is mainly from a corporate conception, as they wanted to improve their knowledge about audience desires. At the time of the interview, it was not yet clear what role this input can and will play in the production process.

Next to asking for feedback of a selected group, some editors-in-chief are more positive about the

idea of participation in the production process, but some have difficulties achieving this. Cockx (cultural programme *Hoera cultuur!*) tried out different ways of audience participation, for instance through contests where people send in material. However, with the exception of a few successes, audience members do not respond or do not provide interesting input: 'The idea of participation is a good idea and an important task for the public broadcaster, but it just does not work'. **He refers to a political conception where the audience participates in providing content for the contest.** There are few contests where people send in material, but generally audiences do not add more than liking a post, which has little value to Cockx. Another editor-inchief, Millen of human interest programme *Vind mijn familie*, explains he is positive towards a more political participatory approach, but he does not know how that would suit his programme. He negotiates with the interviewees (whom he perceives as part of the audience) about which story to tell, but the production team needs to keep editorial control.

Interestingly, one programme allows limited audiences participate in the production process. Current affairs programme Vranckx involves its audience, mostly through the online community on social media. According to Maes, the programme's editor-in-chief, this is for two reasons, both related to engagement. First, an online community is needed to create enough 'buzz' for people to feel like they have to watch, since audiences have become more selective in their viewing behaviour, which shows a goal towards corporate participation. Second, the editor-in-chief explains they can no longer work isolated from their audience. 'We now enter a time where the audience wants to co-decide and participate' (Maes, Vranckx), which shows a goal towards **political participation.** She is the only editor-in-chief to actually use the word 'participation' to articulate its importance in the production of television. In doing this, she refers to both corporate and political conceptions of participation. At the same time she refers to the limitations as well: It is hard for some of their projects to achieve participation since the team of *Vranckx* often records in conflict and war zones. Moreover, it takes a lot of time to select audience input, as Maes explains. While Vranckx is the only analysed programme where the audience participates politically behind the screen, the editors-in-chief do not feel people from the audience can be viewed as co-producers or participants because participation is very limited and controlled by producers. Based on these arguments, this could be interpreted as a minimal form of political

participation, but the editors-in-chief will rather discuss this as a way for audiences to engage with the programme. This confirms previous studies' findings that producers do not regard audiences as participants in the production process (Ashuri & Frenkel, 2015; Hermes, 2013; Janssen, 2009), but rather as engaged audiences.

Overall, regarding the conceptualisation of participation, the editors in chief use quite a narrow concept of participation, referring to more maximal forms of political participation where a clear shift of control in content production occurs. Therefore, a lot of audience input is not regarded as participation. Instead of considering the audience as participants, the interviewed editors-in-chief explain they see how part of the audience is shifting to a more active way of engaging with television productions, by looking for and selecting the content they want to see. This remains reception and is limited to a relatively small part of the total audience. However, they expect this group will grow over the years since young people are used to this way of watching TV, but a large group of people that watches linear TV will continue to do so. 'I think we still assume that people sit and watch our show. But we offer something extra for the ones who do not' (Maes, *Vranckx*). Even though this argument varies in strength between the interviewed editors-in-chief, they all describe a clear separation between production and reception and they mainly produce for an audience that watches television in a linear fashion.

#### Conclusion

Producers' arguments for how to integrate the audience on screen, beyond the screen and behind the screen centrally focus on separate roles for producers and audiences. Therefore, the input of audiences can mostly be identified as what we defined as corporate participation, i.e. participation that leaves control firmly with the producers and organisational structures and business models. It is mostly used as a form of marketing and to enlarge and engage audiences. This is very much in line with the results of earlier empirical production studies (Carlsson and Nilsson, Janssen, 2009; Sundet and Ytreberg, 2009; Van Es, 2016.)

However, analysis of a range of non-fiction genres across different broadcasters showed that some producers (have tried to) apply forms of political participation, be it with a minimal degree of

audience control. This adds to earlier empirical studies into motivations of producers towards corporate participation. We found many different forms of participation, including voting, providing questions and feedback, being objects in human interest programmes, and interaction and content production on social media. This is motivated by the need to create a dialogue, to have audiences tell their own story, to create a feeling of live-ness, or not to work in isolation from the audience. Note that producers do not always define this as participation but rather consider it as engaging an active audience. Political participation is integrated most often in public service broadcasting programmes (*Vranckx*, *Ook getest op mensen, ledereen beroemd*), although some programmes (*Dansdate, Telefacts*) of commercial broadcasters either apply it or are open to the idea of political participation (*Vind mijn familie*).

Interestingly, political participation is only applied if it can be categorised as corporate participation too, within corporate values and organisational structures. Jenkins, Ford and Green (2013) explained that it remains difficult to find out how the two conceptions are related to each other. Our results allow for a better understanding of this relationship. It shows that when the audience can participate in the content production and gain (political) control, this has to fit in the organisations structures (corporate) and in a clear distinction between producer and audience (corporate) roles. Hence, the cases where the two are combined are particularly interesting for further research.

Even though we can label a number of audience activities as political and corporate forms of participation in the production process, producers use a different frame of thinking. Producers think about how audiences can engage themselves, and they provide ways for audiences to do so. Therefore, we suggest it is important for future empirical research to study how engagement is both corporately and politically important to producers. This approach allows to include ways of engaging the audience that do not result in actual participatory practices, which provides a more complete view of producer perspectives about their audience. To this purpose, we suggest that empirical methods, such as ethnographic studies into television production processes, which focus on producers' values, discourses and routines, can provide a valuable inroad to understanding the ways in which audience input is integrated in television production.

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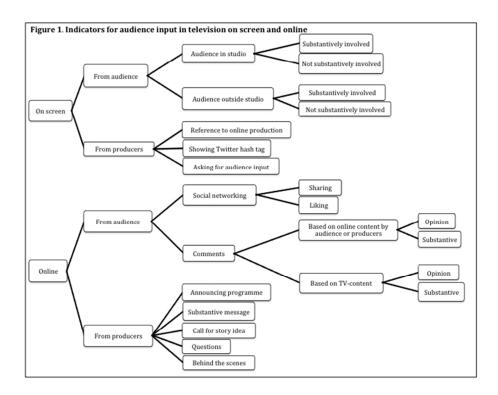
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